

Science and Technology

Bridges – forces

Light and sound

Materials for Building – historical and now

3D models

Our local villages/towns and cities

Minecraft challenges/ancient ruins

Mathematics and Numeracy

Dimensions/measurements

Shapes – 2D and 3D

Data collection - favourite buildings/tallest towers/years
take to build

Perimeter and area



Humanities

Historical buildings – when built/where

Timeline – from mud hut to skyscraper

Buildings around the world – where located/languages

Materials to build – where from?

Environmental aspects

Sustainability

Green buildings

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